

# Phantoms Cricket guide to scoring



The scorer's job is one that requires concentration, and it is essential for scorers from each team to sit side-by-side. This way, they can compare scores, change of bowlers, incoming batsmen, names of fieldsmen who took catches etc, to ensure the scorebook is being recorded correctly.

- **Always fill out the headings** on your scorebook with the **details of the match, i.e. the date, venue, round number** etc.
- Pleasemark down the captain with a © and wicket keepers with a +
- Every ball bowled must be recorded. If no runs or sundries occur, then record a dot against the Batter and also in the bowler's column.
- When runs occur, they are to be recorded against the batter, added to the total (progressive) score and recorded in the bowler's column. Ensure you are comparing runs and total score with your fellow scorer.
- When sundries occur, they have to be recorded in the appropriate sundries column, added to the total score and shown in the bowler's column (see below) again compare with your fellow scorer.
- Work from the top of the page, filling in the relevant sections as you go down the page. At the end of each over, total runs in bowler's column and provide a cumulative total, and compare the bowlers score and total score with your fellow scorer.
- Every few overs, also compare batter's individual scores with your fellow scorer.

## Symbols to use

x – wicket

w – wide

O – no ball

b – byes

lb – leg byes

R – runout

• – no run or (dot) ball

include these symbols in the batter, bowler and progressive score areas, as can help to track if and when there are errors

		Wide (w)	No ball (O)	Bye (b)	Leg bye (lb)
Counted on total score		yes	yes	yes	yes
Counted as runs against the bowler		yes	yes	no	no
Counted as legal ball bowled	Under 10's	yes	yes	yes	yes
	Under 12's up	yes / no*	yes / no*	yes	yes
Counted as runs to batter		no	no	no	no
Counted as legal ball faced by batter		yes	yes	yes	yes
Counted as runs to batter		no	no	no	no
Re-bowled?	U10's	no	no	no	no
	U12's	last over only*	last over only*	no	no
	U14's	first 2 per over and last over*	first 2 per over and last over*	no	no
	U16's	yes	yes	no	no
	Seniors	yes	yes	no	no

## Progressive total

A single run is to be marked as a 1 to the batter and bowler, and a / stroke on the progressive score;

> ~~4~~/041 42 43 44 45 46 47 48 49

Any multiple runs to be marked as a 2, 3, 4, 5 or 6 to the batter and bowler, and a – across the number of runs scored in the progressive score, as follows;

> ~~4~~/041 ~~42 43 44~~45 46 47 48 49 for 4 runs (following the single).

When there are runs scored on a wide, bye or leg bye, the number of runs are put against the wide, i.e. 2 runs = 2w, 2b or 2lb, to the bowler, and a – across the progressive score;

> ~~4~~/0 ~~41 42 43 44~~ w45 ~~46~~ 47 48 49 for a wide with an additional run taken.

When there are runs scored on a no ball, the number of runs are put inside the circle to the bowler and the batter, and the number of runs scored to be circled in the progressive score.

> ~~4~~/0 ~~41 42 43 44~~ w ~~45 46~~ (47 48) 49 for a no ball with an additional run taken (both runs are circled).

The number of progressive runs are recorded against the bowler, i.e. if 2 runs are recorded in the first over, and 5 in the second, 7 is recorded at the completion of the second over.

Where there is an over completed with no runs, it is a maiden and recorded with an M against the bowler and the progressive overs.

The following are a number of examples of the above;

1	2	3	4	5	6	7	8	9
1 . .	1W . 1 . .	2B .	. . .	⊙ 4 3 .	. . .	4 4 3	X . .	4L . 3
4 . .	. . .	. . .	L X 1	. . .	R ⊙ . .	X . 1	. . .	. 1 .
0-5	0-8	M	1-9	1-17	1-24	2-36	M	3-40

Over 1 – single + a four = 5 runs = 0/5

Over 2 – a wide + 1 (penalty) run + one run = 3 runs = 0/8

Over 3 – 2 byes (Maiden Over as byes not recorded against bowler) = M

Over 4 – 1 leg bye (not recorded against the bowler) + 1 run and a wicket = 1 wicket and 1 run = 1/9

Over 5 – no ball (additional ball bowled) 4 runs + 3 runs = 8 runs = 1/17

Over 6 – 6 runs off of no ball (additional ball bowled) and a run out = 7 runs = 1/24

Over 7 – 4 runs + 4 runs + 3 runs + 1 run and a wicket = 1 wicket and 12 runs = 2/36

Over 8 – wicket and no runs scored = wicket maiden = 3/36 or simply M

Over 9 – 4 leg byes (not recorded against bowler) + 4 runs = 4 runs = 3/40

A dead ball is when a bowler is interrupted in their run-up, dropping the ball or **clipping the stumps**, or the ball hits the edge of the pitch or matting with the ball deviating unnaturally. No run is recorded for the former and the deliver is (re)bowled, the latter is indicated as a no ball, though the batters are not able to run for an additional score.



### **Umpire signals to the scorers**

**Boundary Four** - waving the arm from side to side across the body.

**Boundary Six** - raising both arms above the head.

**Bye** - raising an open hand above the head.

**Leg Bye** - touching a raised knee with the hand.

**Wide Ball** - extending both arms horizontally.

**Dead Ball** - crossing and re-crossing both arms below the waist (no runs are scored).

**No Ball** - extending one arm horizontally.

**Short Run** - bending the arm upwards to touch the nearest shoulder with the tips of the fingers. One less run is put to the score (e.g. if the batsmen run 2 and short run is signalled, the Batter who struck the ball has only 1 run recorded against their name.)

**Wicket** - rising one arm and finger pointed straight up.

**Revoking or cancelling a Call** - crossing arms across chest. (e.g. Used when umpire has signalled a 6 then realises it was only 4 runs.)

**Penalty runs** - awarded to the bowling side - placing a hand on the shoulder and repeatedly patting the other shoulder with the opposite hand. Five penalty runs awarded to the batting side.

**These signals should be acknowledged promptly by the scorers by raising an arm above your head.**

**Catches** should be shown with the name of the person who took the catch, as well as the bowler who bowled the ball. This is important for the end of the season awards.

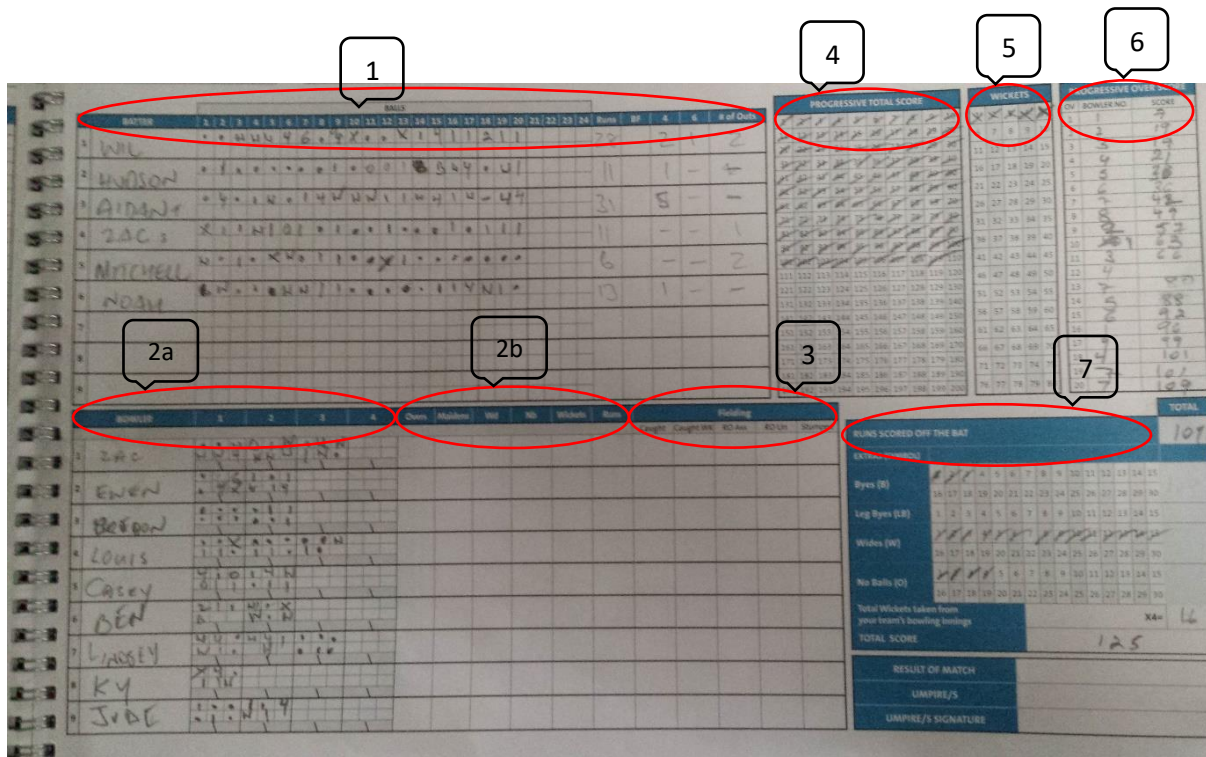
- If a substitute fielder has taken the catch, then their name should be recorded along with (sub) adjacent.
- When a wicketkeeper takes a catch, record as caught behind.
- If a Batter is caught, no run is scored under any circumstances(Law 32).

**Run outs** should be shown with the name of the person who threw the ball to the stumps. If it was assisted, i.e. by the bowler or keeper, should be recorded as assisted and include the players name.

- When a player is run out going for their first run, no runs are recorded.
- When a player is run out going for their second or third run, only the completed run(s) is credited to the Batter, added to the total score and shown against the bowler. Therefore if a player is run out going for their third run, only the runs they have completed (in this case 2 runs have been completed) are shown against them, 2 runs added to the total score and 2 runs recorded against the bowler.
- Include an R in the bowler's analysis to denote when it happened.

<http://wsica.sa.cricket.com.au/files/12896/files/Playing%20Conditions/wsica%20u12%20one-day%20match%20rules%20-%202019%2020.pdf>

<http://wsica.sa.cricket.com.au/files/12896/files/Playing%20Conditions/wsica%20u14%20one-day%20match%20rules%20-%202019%2020.pdf>



For under 12's and up, when a batter is out, close their innings with 2 back slashes, i.e. //. Ensure the how out and bowler information are completed, including the fielder if caught or run-out, and the Fall of wicket information is also completed.

	1	2a	2b	3	4	5	6	7
	Batter	Bowler		Fielding	Progressive Total Score	Wickets	Progressive Over Score	Extras
		per over	O M Wd Nb W R					
Runs	✓	✓			✓		✓	
Wickets	✓	✓				✓	✓	
- bowled								
- caught				✓				
- stumped				✓				
- run-out				✓				
- lbw								
Wides	✓		✓		✓			✓
No Balls	✓		✓		✓			✓
Byes	✓				✓			✓
Leg Bye	✓				✓			✓
Dot balls	✓							
Overs			✓					
Maiden			✓				✓	

Team						
Rnd	date (dd/mm/yy)	opposition	wicket	bowler	fielder (1)	fielder (2)
1	10/11/20	Port District White	Caught	Rory	Cameron	-
1	10/11/20	Port District White	Run-out	-	Lachy	Mitch

<http://wsjca.sa.cricket.com.au/files/12896/files/Playing%20Conditions/wsjca%20Under%2010%20rules%20-%202019%2020.pdf>